Lattices and Fully Homomorphic Encryption

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Lattices

A lattice (for this talk) will be an \mathbb{Z} -submodule of \mathbb{R}^n of rank *n*.

Given a set of basis vectors $\mathbf{b}_1, \ldots, \mathbf{b}_n \in \mathbb{R}^n$ as column vectors we define the matrix

$$B = (\mathbf{b}_1, \ldots, \mathbf{b}_n) \in \mathbb{R}^{n \times n}.$$

The lattice generated by *B* is given by

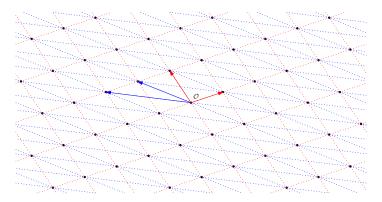
$$\mathcal{L}(B) = \{ B \cdot \mathbf{z} : \mathbf{z} \in \mathbb{Z}^n \}$$

= $\{ \sum_{i=1}^n z_i \cdot \mathbf{b}_i : z_i \in \mathbb{Z} \}.$



Lattice Basis

A lattice basis is not unique



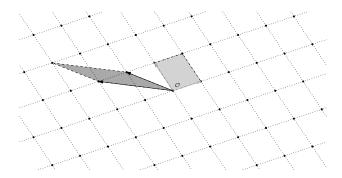
The red basis is a nice one, the blue basis is a bit horrible

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Parellelpiped

No matter what the basis we choose the volume of the region defined by the basis vectors is the same.



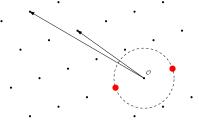
We call this value the lattice determinant

$$\Delta(\mathcal{L}(B)) = |\det(B)|.$$



Shortest Vector Problem

Since a lattice is discrete there is a well defined notion of a shortest non-zero vector



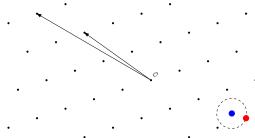
In general, for large enough dimension, finding even *a* short vector (as opposed to *the* shortest vector), is hard.

- Called the Shortest Vector Problem (SVP).
- Expected size of shortest vector $\approx \Delta^{1/n}$.



Closest Vector Problem

Given a general point (in blue) we can ask to find the closest lattice vector to that point (in red).



Called the Closest Vector Problem (CVP).

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Bounded Distance Decoding

In the CVP problem we are given

- A basis B
- A vector $\mathbf{v} \in \mathbb{R}^n$.

We are asked to find $\mathbf{x} \in \mathcal{L}(B)$ such that

$$|\mathbf{x} - \mathbf{v}|$$

is minimised.

i.e. we need to find z ∈ Zⁿ which minimises the size of the vector e = B ⋅ z − x.

Now suppose we are given a *promise* that such a **e** exists with $|\mathbf{e}| \leq \gamma$.

 This is the potentially easier Bounded Distance Decoding Problem (BDD)

Note, the smaller γ is then the easier this becomes.

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Link to Coding Theory

Suppose now B was an integer matrix with more rows than columns

• $B \in \mathbb{Z}^{n \times m}$ with $n \gg m$,.

We can consider the *code* (modulo *q*) generated by *B*

$$\mathcal{C}(B) = \{B \cdot \mathbf{z} \pmod{q} : \mathbf{z} \in \mathbb{Z}_q^m\}.$$

This defines an *m*-dimensional lattice in \mathbb{R}^n .

Suppose we transmit a codeword $\mathbf{c} \in \mathcal{C}(B)$.

The codeword gets some error in transmission $\mathbf{x} = \mathbf{c} + \mathbf{e}$.

Where e is "small"

We want to decode **x** to recover **c**.

- Decoding problem for random linear codes modulo q.
- Essentially the BDD problem for the associated lattice.



Another Look At The Decoding Problem

We are given a matrix *B* (which we can think of as $n \times m$ with entries modulo *q*).

Someone gives us a value $\mathbf{x} = B \cdot \mathbf{z} \pmod{q}$ for $\mathbf{z} \in \mathbb{Z}_q^m$.

We can easily solve for **z** by standard Gaussian elimination

As soon as we are given $\mathbf{x} + \mathbf{e}$, for some small *n*-dimensional error vector \mathbf{e} , it becomes hard

Called the Learning With Errors problem or LWE.



Error Distributions

At many points we shall want our error vectors **e** to come from some distribution.

We shall call this distribution \mathcal{D}_n , just to hide the details.

- In practice it could output vectors in Zⁿ with coefficients bounded by some small value γ

In any case the distribution samples "small" vectors.



Cryptographic LWE

In cryptography we are interested more in decision problems,

Suppose we have a black box which executes the following code on input of q, n, m and D_n

- Pick $A \in \mathbb{Z}_q^{n \times m}$.
- ▶ Pick b ∈ {0, 1}
- Pick $\mathbf{s} \in \mathbb{Z}_q^m$.
- Pick $\mathbf{r} \in \mathbb{Z}_q^n$
- Pick **e** according to distribution \mathcal{D}_n .
- If b = 0 then set $\mathbf{b} = A \cdot \mathbf{s} + \mathbf{e}$
- Else if b = 1 then set $\mathbf{b} = \mathbf{r}$.
- ▶ Output (*A*, **b**).

The *decision LWE problem* is to work out whether the box has chosen b = 0 or b = 1.



Basic (secret key) LWE Encryption

The secret key is the value $\mathbf{s} \in \mathbb{Z}_q^m$.

To encrypt a message $\mathbf{m} \in \mathbb{Z}_p^n$, for some modulus $p \ll q$, we output (A, \mathbf{b}) where

- $A \in \mathbb{Z}_q^{n \times m}$ is random
- ▶ $\mathbf{b} = \mathbf{A} \cdot \mathbf{s} + \mathbf{m} + \mathbf{p} \cdot \mathbf{e} \pmod{q}$ where $\mathbf{e} \in \mathcal{D}_n$.

To decrypt we execute

$$(\mathbf{b} - A \cdot \mathbf{s} \pmod{q}) \pmod{p}.$$

This is semantic secure assuming LWE is hard

Cannot distinguish a valid ciphertext (A, b) from a random tuple (A, r).



Adding Some Structure

Having big matrices is not very good in practice so instead we use polynomials as follows:

Can think of the set of polynomials with integer coefficients of degree less than *n* as defining the same lattice as \mathbb{Z}^n .

► A polynomial *a*(*X*) corresponds to its vector of coefficients **a**.

Now take the ring of polynomials modululo a fixed degree *n* polynomial

$$R = \mathbb{Z}[X]/F(X)$$

- Ring also forms a lattice in \mathbb{Z}^n .
- But now we can "multiply" lattice elements by each other

We can also take things modulo q, i.e. $R_q = \mathbb{Z}_q[X]/F(X)$ and still get an *n*-dimensional lattice.

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Ring LWE

Given a polynomial $a(X) \in R$ (or R_q) we can associate the matrix M_a such that

$$a(X) \cdot b(X) = M_a \cdot \mathbf{b} \pmod{F(X)}$$

Now think of LWE with A replaced by M_a , we can write it in terms of polynomials

Let \mathcal{D} now pick *polynomials* with small coefficients.

Now we have an interactive problem, the adversary has a box holding secret (fixed) values

- ▶ *s* ∈ *R*_q
- ▶ b ∈ {0, 1}.

Adversary is asked to determine *b* given polynomially many calls to the box



Ring LWE Box

The box performs the following operations on each call

- ► *a* ∈ *R*_{*q*}.
- ► *r* ∈ *R*_{*q*}
- Pick *e* according to distribution \mathcal{D} from R_q .
- If b = 0 then set $b = a \cdot s + e \pmod{F(X), q}$
- Else if b = 1 then set b = r.
- ▶ Output (*a*, *b*).

This is the polynomnial variant of LWE

Our encryption scheme now takes messages in R_p and encrypts via

$$b = a \cdot s + m + p \cdot e$$



Public Key Scheme

To make a public key scheme we give a public key which allows the encryptor to generate *many* encryptions of zero

KeyGen:

- Pick *s* and *e* according to \mathcal{D} from R_q
- ► *a* ∈ *R*_{*q*}.
- $\flat \ b = a \cdot s + p \cdot e \text{ in } R_q$
- Private key : s
- Public key : (a, b).

Note the public key *is* an encryption of zero.

Have selected *s* to be "small" for reasons to be seen later.



Public Key Scheme

To encrypt $m \in R_p$ Encryption:

- Pick v, e_0 and e_1 from \mathcal{D} .
- $\triangleright \ c_0 = b \cdot v + p \cdot e_0 + m.$
- $\triangleright \ c_1 = a \cdot v + p \cdot e_1.$

Think of *v* as "new" secret key

• By LWE assumption c_0 looks random in R_p , same for c_1 .

Decryption

$$c_0 - s \cdot c_1 = ((a \cdot s + p \cdot e) \cdot v + p \cdot e_0 + m) - s \cdot c_1$$

= $a \cdot v \cdot s + p \cdot (e \cdot v + e_0) + m - s \cdot (a \cdot v + p \cdot e_1)$
= $m + p \cdot (e \cdot v + e_0 - e_1 \cdot s)$
= $m + p \cdot \text{"small"}.$

Works since s and v are "small"



Additively Homomorphic

Our scheme is additively homomorphic.

Let (c_0, c_1) encrypt $m \in R_p$ and (c'_0, c'_1) encrypt $m' \in R_p$

Define following operation on ciphertexts

$$(c_0, c_1) \oplus (c'_0, c'_1) = (c_0 + c'_0, c_1 + c'_1) = (d_0, d_1)$$

then (d_0, d_1) encrypts m + m' in R_p since

$$d_0 - s \cdot d_1 = (c_0 - s \cdot c_1) + (c'_0 - s \cdot c'_1)$$

= $(m + p \cdot \text{small}) + (m' + p \cdot \text{small'})$
= $(m + m') + p \cdot (\text{small} + \text{small'}).$



Define the tensor product of the ciphertexts

$$(c_0, c_1) \otimes (c_0', c_1') = (c_0 \cdot c_0', c_0 \cdot c_1', c_1 \cdot c_0', c_1 \cdot c_1') = (d_0, d_1, d_2, d_3)$$

"Normal" decryption we can think of as a vector dot-product

$$(c_0, c_1) \cdot (1, -s)^{\mathsf{T}} = c_0 - s \cdot c_1$$

Form the tensor product of the "vector" secret key with itself

$$(1,-s)\otimes(1,-s)=(1,-s,-s,s^2).$$

Now decrypt the tensor ciphertext with the tensor secret key

$$(d_0, d_1, d_2, d_3) \cdot (1, -s, -s, s^2)^{\mathsf{T}} = d_0 - s \cdot d_1 - s \cdot d_2 + s^2 \cdot d_3$$

= ... blah ... blah ...
= $m_0 \cdot m_1 + p \cdot \text{``small''}^2$.

Here we have assumed $p \ll q$ so the small really is small with respect to q.



But we have now got a four component ciphertext.

The first simplification is to reduce to a three component ciphertext, by replacing \otimes with the operation

$$(c_0, c_1) \odot (c_0', c_1') = (c_0 \cdot c_0', \ c_0 \cdot c_1' + c_1 \cdot c_0', \ c_1 \cdot c_1') = (d_0, d_1, d_2)$$

This three component ciphertext will decrypt via the secret key vector $(1, -s, s^2)$, since

$$(d_0, d_1, d_2) \cdot (1, -s, s^2)^{\mathsf{T}} = m_0 \cdot m_1 + p \cdot \text{"small"}^2.$$



Now add to the secret key an "encryption" of s^2

$$(a',b')=(a',a'\cdot s+p\cdot e'+s^2)$$

This is a bit of a cheat

- Plaintext space is really R_p
- *s* is in *R_q*.
- We think of s^2 as lying in R_q
- So not even encrypting something in the plaintext space!

To define new ciphertext multiplication we take our three component ciphertext (d_0, d_1, d_2) and set

$$egin{aligned} e_0 &= d_0 + b' \cdot d_2 \ e_1 &= d_1 + a' \cdot d_2. \end{aligned}$$

Now we have

$$e_0 - s \cdot e_1 = d_0 + (a' \cdot s + p \cdot e' + s^2) \cdot d_2 - d_1 \cdot s - a' \cdot d_2 \cdot s$$
$$= (d_0 - d_1 \cdot s + d^2 \cdot s^2) + p \cdot e' \cdot d_2$$
$$= m_0 \cdot m_1 + p \cdot \text{"small"}^2 + p \cdot e' \cdot d_2$$

Problem is that $e' \cdot d_2$ is not "small"

Two Solutions:

- Use a bit decomposition to produce e₀ and e₁
- Temporarily replace q by a bigger modulus Q

The latter seems the more efficient (GHS CRYPTO 2012).



Basic idea is to set $Q = q \cdot P$ for a large integer *P*.

Define the encryption of s^2 as

$$(a',b') = (a',a' \cdot s + p \cdot e' + P \cdot s^2)$$

Which makes even less sense!

Now define

$$e_0 = P \cdot d_0 + b' \cdot d_2$$

 $e_1 = P \cdot d_1 + a' \cdot d_2.$

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Then we have

$$e_{0} - s \cdot e_{1} = P \cdot d_{0} + \left(a' \cdot s + p \cdot e' + P \cdot s^{2}\right) \cdot d_{2}$$
$$- P \cdot d_{1} \cdot s - a' \cdot d_{2} \cdot s$$
$$= P \cdot \left(d_{0} - d_{1} \cdot s + d^{2} \cdot s^{2}\right) + p \cdot e' \cdot d_{2}$$
$$= P \cdot \left(m_{0} \cdot m_{1} + p \cdot \text{"small"}^{2}\right) + p \cdot e' \cdot d_{2}$$

Then "scale" down by P resulting in error term of roughly

$$\left(p \cdot \text{"small"}^2 \right) + rac{p \cdot e' \cdot d_2}{P}.$$



Cool or What?

So we can perform arithmetic on ciphertexts

• Which are elements of R_a^2

This maps to arithmetic on messages

Which are elements of R_p

Pick an F(X) and a p such that F(X) factors completely mod p

$$F(X) = (X - \alpha_1) \cdots (X - \alpha_n) \pmod{p}.$$

Then by the Chinese Remainder Theorem we have

$$R_{\rho} = \mathbb{F}_{\rho} \times \ldots \times \mathbb{F}_{\rho}$$

So arithemtic in R_p becomes parallel (a.k.a. SIMD) arithmetic in \mathbb{F}_p^n .

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Even Cooler

Suppose $K = \mathbb{Q}[X]/F(X)$ is a Galois extension.

We can also define homomorphic Galois actions

Let $\sigma \in Gal(K/\mathbb{Q})$ then we can homomorphically apply σ to the plaintext.

The Galois group allows us to move around data between the SIMD slots in \mathbb{F}_p^n , since the Galois group acts modulo *p* as well.

There are all sorts of tricks like this one can apply



Any Questions ?

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